Figure 1

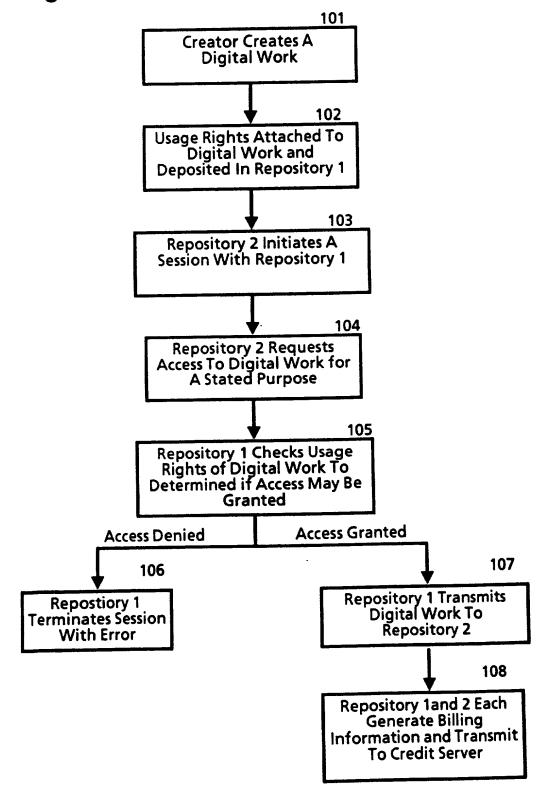


Figure 2

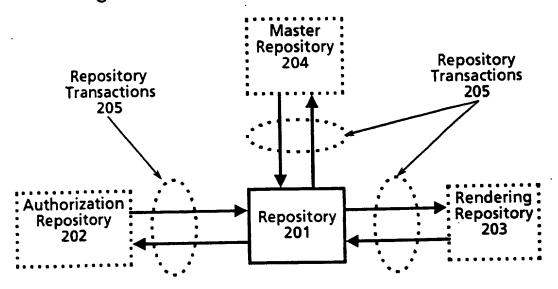
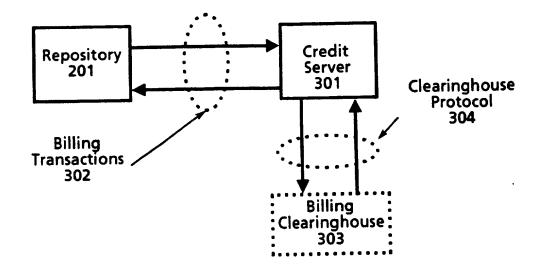
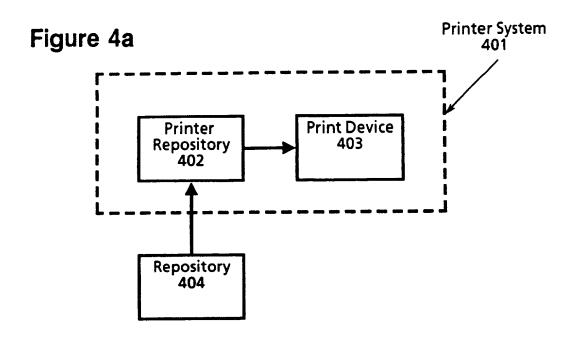
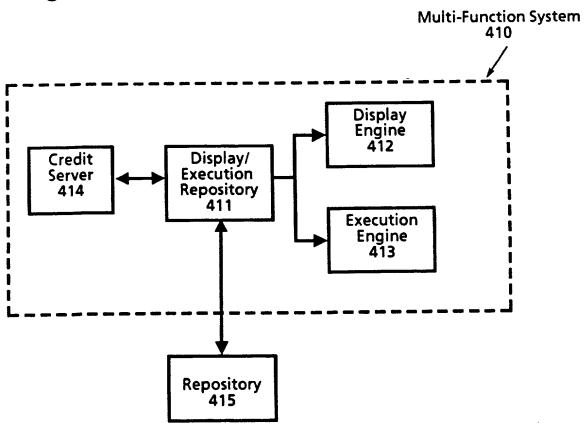


Figure 3









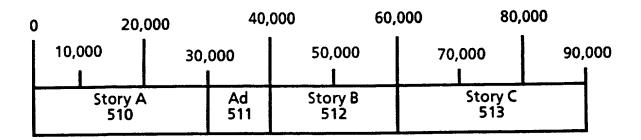


Figure 5

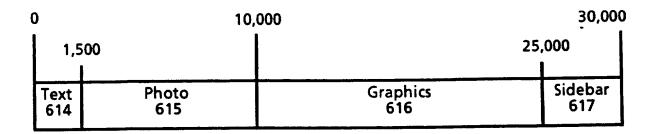


Figure 6

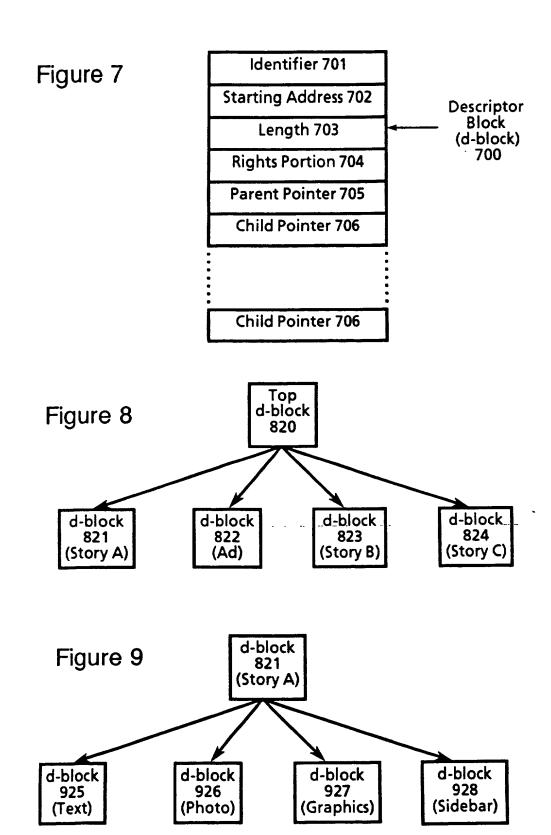
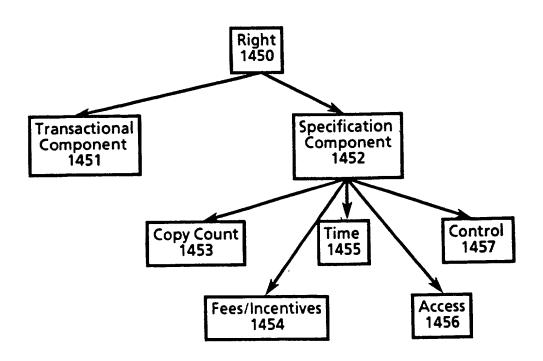
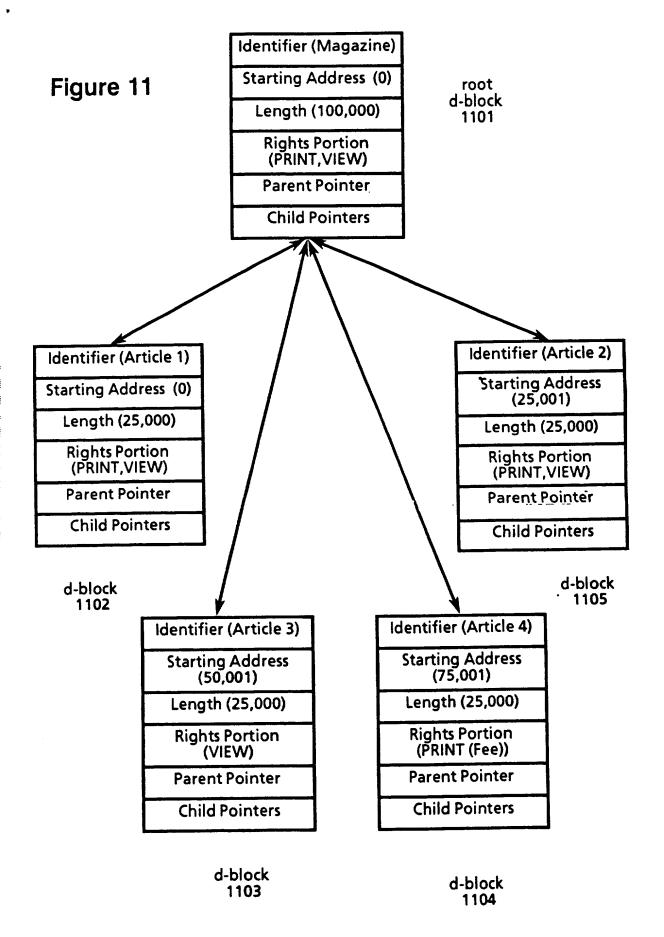


Figure 10

Right	Status
Code	Information
1050	1052

Figure 14





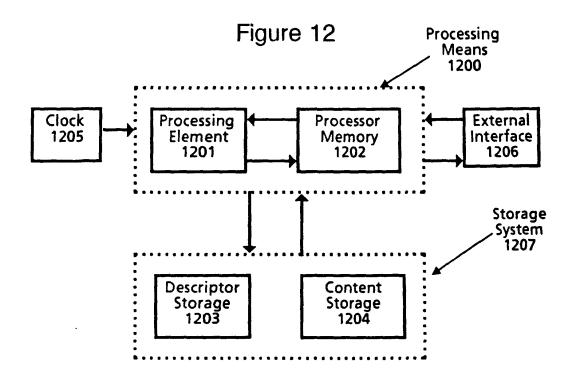


Figure 13

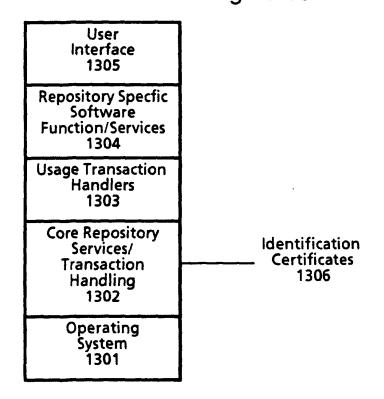


FIGURE 15

```
1501 ~ Digital Work Rights:= (Rights*)
              Right := (Right-Code {Copy-Count} {Control-Spec} {Time-Spec } {Access-Spec} {Fee-
                                Selection 5
            (503~ Right-Code := Render-Code | Transport-Code | File-Management-Code | Derivative-
                   Works-Code | Configuration-Code
                1504 ~ Render-Code := [ Play : {Player: Player-ID} | Print: {Printer: Printer-ID}]
                 1565 ~ Transport-Code := [Copy | Transfer | Loan {Remaining-Rights: Next-Set-of-
                       Rights]]{(Next-Copy-Rights: Next-Set-of-Rights)}
                 1506~ File-Management-Code := Backup {Back-Up-Copy-Rights: Next-Set-of-
                                                   Rights | Restore | Delete | Folder | Directory
                                                   {Name: Hide-Local | Hide-Remote} {Parts: Hide-
                                                   Local | Hide-Remote}
                 150~ Derivative-Works-Code :=
                                                       [Extract | Embed | Edit{Process: Process-ID}]
{Next-Copy-Rights : Next-Set-of Rights}
                 15.8 - Configuration-Code := Install | Uninstall
                 1509~Next-Set-of-Rights := {(Add: Set-Of-Rights)} {(Delete: Set-Of-Rights)}
                      {(Replace: Set-Of-Rights)}{(Keep: Set-Of-Rights)}
         1510 - Copy-Count := (Copies:positive-integer | 0 | Unlimited)
         Su- Control-Spec := (Control: {Restrictable | Unrestrictable} {Unchargeable | Chargeable})
         1612 ~ Time-Spec := ({Fixed-Interval | Sliding-Interval | Meter-Time} Until: Expiration-Date)
            1513 ~ Fixed-Interval := From: Start-Time
             1514~ Sliding-Interval: = Interval: Use-Duration
             1516~Meter-Time: = Time-Remaining: Remaining-Use
          1516-Access-Spec := ({SC: Security-Class} {Authorization: Authorization-ID*} {Other-
                                 Authorization: Authorization-ID*} {Ticket: Ticket-ID})
         1507~ Fee-Spec: = {Scheduled-Discount} Regular-Fee-Spec | Scheduled-Fee-Spec | Markup-
           15:e~ Scheduled-Discount: = Scheduled-Discount: (Scheduled-Discount: (Time-Spec
                  Percentage)*)
           1519~ Regular-Fee-Spec := ({Fee: |Incentive:} | [Per-Use-Spec | Metered-Rate-Spec | Best-
                  Price-Spec | Call-For-Price-Spec] {Min: Money-Unit Per: Time-Spec}{Max: Money-
                  Unit Per: Time-Spec To: Account-ID)
              1520 ~ Per-Use-Spec: = Per-Use: Money-unit
               1621 ~ Metered-Rate-Spec := Metered: Money-Unit Per: Time-Spec
               1522 ~ Best-Price-Spec := Best-Price: Money-unit Max: Money-unit
            1623~ Call-For-Price-Spec := Call-For-Price
           1544~ Scheduled-Fee-Spec: = (Schedule: (Time-Spec Regular-Fee-Spec)*)
           1525 ~ Markup-Spec: = Markup: percentage To: Account-ID
```

Figure 16

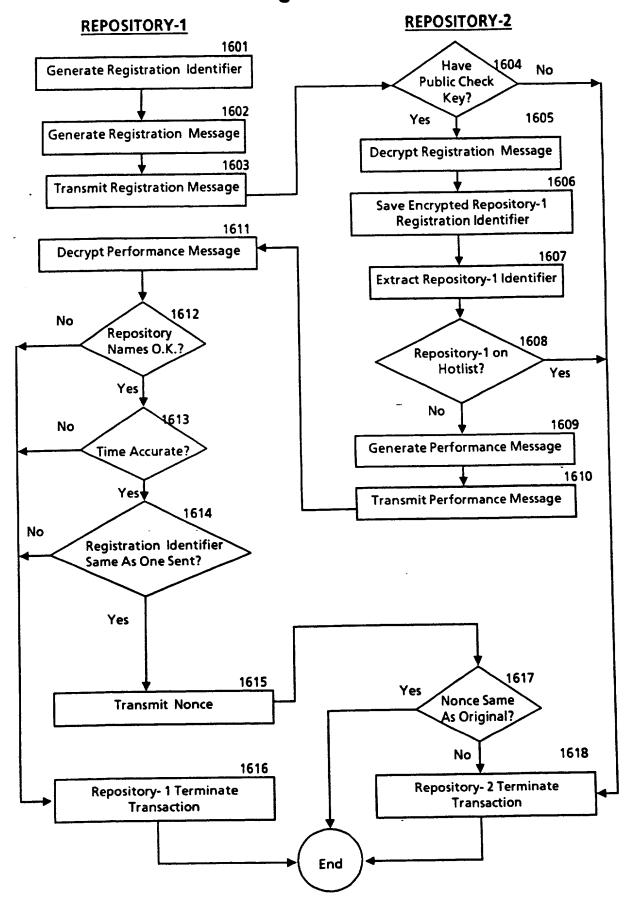
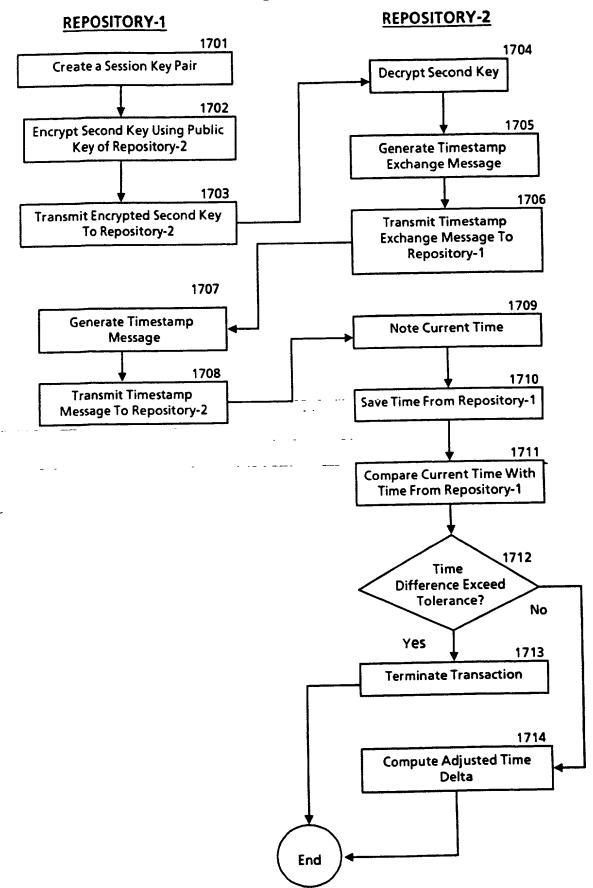


Figure 17



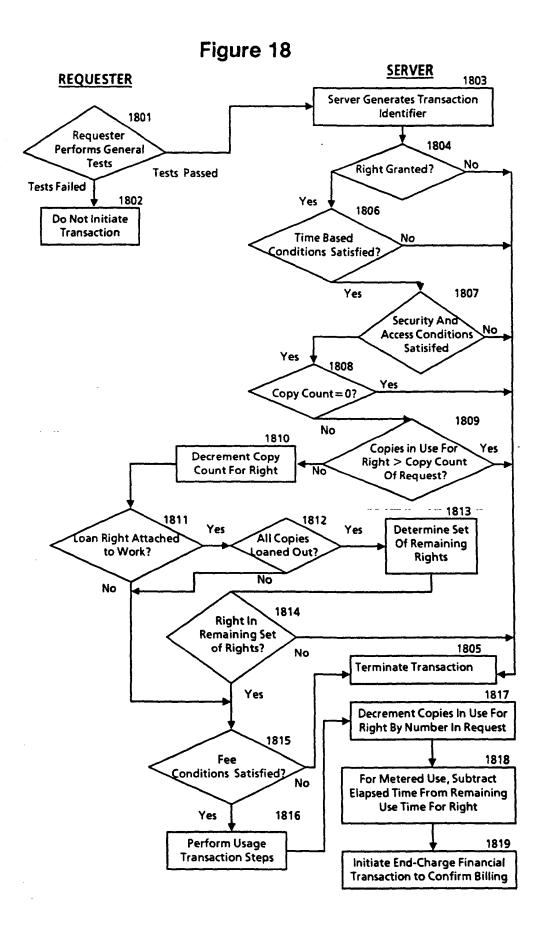


Figure 19

